

Casino Gaming Revenue¹ and Fund Distribution

Casino Gaming Revenue for the Month Ending January 31, 2020

	BOOT HILL CASINO in Dodge City, Kansas	KANSAS STAR CASINO in Mulvane, Kansas	HOLLYWOOD CASINO in Kansas City, Kansas	KANSAS CROSSING CASINO in Pittsburg, Kansas	TOTAL ALL CASINOS FOR THE MONTH
	\$ 3,398,106	\$ 15,817,325	\$ 11,872,220	\$ 2,940,539	\$ 34,028,190

Cumulative Casino Gaming Revenue

FISCAL YEAR ²	BOOT HILL Opened Dec. 15, 2009	KANSAS STAR Opened Dec. 20, 2011	HOLLYWOOD Opened Feb. 3, 2012	KANSAS CROSSING Opened Mar. 29, 2017	TOTAL ALL CASINOS
FY 2010	\$ 20,663,987	\$ -	\$ -	\$ -	\$ 20,663,987
FY 2011	\$ 40,055,280	\$ -	\$ -	\$ -	\$ 40,055,280
FY 2012	\$ 43,886,501	\$ 98,855,928	\$ 54,622,687	\$ -	\$ 197,365,116
FY 2013	\$ 43,353,504	\$ 192,187,166	\$ 124,993,721	\$ -	\$ 360,534,391
FY 2014	\$ 39,906,275	\$ 181,079,650	\$ 132,036,392	\$ -	\$ 353,022,317
FY 2015	\$ 40,513,186	\$ 181,754,051	\$ 142,759,065	\$ -	\$ 365,026,302
FY 2016	\$ 38,937,088	\$ 181,600,677	\$ 143,833,330	\$ -	\$ 364,371,095
FY 2017	\$ 40,222,932	\$ 178,105,968	\$ 144,582,037	\$ 8,206,260	\$ 371,117,197
FY 2018	\$ 41,186,637	\$ 182,084,528	\$ 148,770,983	\$ 32,465,853	\$ 404,508,001
FY 2019	\$ 41,589,906	\$ 184,157,835	\$ 150,790,865	\$ 34,489,213	\$ 411,027,819
FY 2020	\$ 23,762,027	\$ 107,792,800	\$ 89,017,710	\$ 20,368,803	\$ 240,941,340
TOTAL Casino Gaming Revenue Since Opening	\$ 414,077,323	\$ 1,487,618,603	\$ 1,131,406,790	\$ 95,530,129	\$ 3,128,632,845

Fund Distribution for FY 2020

	BOOT HILL	KANSAS STAR	HOLLYWOOD	KANSAS CROSSING	TOTAL ALL CASINOS
State of Kansas	\$ 5,227,646	\$ 23,843,094	\$ 19,583,896	\$ 4,481,137	\$ 53,135,773
Problem Gambling & Addictions Grant Fund ³	\$ 475,241	\$ 2,155,856	\$ 1,780,354	\$ 407,376	\$ 4,818,827
Local Governments ⁴	\$ 712,861	\$ 3,233,784	\$ 2,670,532	\$ 611,064	\$ 7,228,241
Casino Manager ⁵	\$ 17,346,279	\$ 78,560,066	\$ 64,982,928	\$ 14,869,226	\$ 175,758,499
TOTAL	\$ 23,762,027	\$ 107,792,800	\$ 89,017,710	\$ 20,368,803	\$ 240,941,340

Fund Distribution Since Opening

	BOOT HILL	KANSAS STAR	HOLLYWOOD	KANSAS CROSSING	TOTAL ALL CASINOS
State of Kansas	\$ 91,097,011	\$ 327,764,311	\$ 248,909,494	\$ 21,016,628	\$ 688,787,444
Problem Gambling & Addictions Grant Fund ³	\$ 8,281,546	\$ 29,752,372	\$ 22,628,136	\$ 1,910,603	\$ 62,572,657
Local Governments ⁴	\$ 12,422,320	\$ 44,628,558	\$ 33,942,203	\$ 2,865,904	\$ 93,858,985
Casino Manager ⁵	\$ 302,276,446	\$ 1,085,473,362	\$ 825,926,957	\$ 69,736,994	\$ 2,283,413,759
TOTAL	\$ 414,077,323	\$ 1,487,618,603	\$ 1,131,406,790	\$ 95,530,129	\$ 3,128,632,845

1. "Casino Gaming Revenue" is the total cash revenue remaining from the play of slots machines and table games at each casino after all related prizes have been paid.
All amounts shown are unaudited, are subject to revision, have been rounded to the nearest dollar, and are presented for informational purposes only.
2. Based on the State's Fiscal Year of July 1 of one year through June 30 of the next year.
3. The Problem Gambling and Addictions Grant Fund is administered by the Kansas Department for Aging and Disability Services (formerly the Kansas Dept. of Social and Rehabilitation Services).
4. Boot Hill Casino: 1.5% each to Dodge City and Ford County;
Kansas Star Casino: 1% each to City of Mulvane, Sumner County, and Sedgwick County;
Hollywood Casino: 3% to the Unified Government of Wyandotte County & Kansas City, KS;
Kansas Crossing Casino: 1% each to City of Pittsburg, Cherokee County, and Crawford County
5. From the Casino Manager's fees each casino manager is responsible for paying all of its expenses related to the casino, including but not necessarily limited to: contractual payments for the facility itself; utilities; purchase or lease of all gaming machines and equipment on behalf of the State of Kansas; employee expenses; fees for the central computer system and slot management system providers; certain expenses of the Kansas Lottery and the Kansas Racing and Gaming Commission; taxes; insurance; and, other obligations per law and the manager's contract with the Kansas Lottery.